

BEAM Composition Deductions		BEAM Execution Deductions		BEAM Execution Deductions		BEAM Connection Values			BEAM Special Requirements			VP	Level 9	Level 10
<i>More than 1 Element before Mount</i>	0.2	<i>Artistry: Original; Style; Expression (thruout)</i>	→ 0.3	<i>Insuff. Sureness of Performance (thruout)</i>	→ 0.2	2 - Acro. Flight	B+C *	B+D	1 Acro Flight Series	A = 0.1	3	3		
<i>More than 2 Straight Leg (Pivot 1/2t.) Turns</i>	0.1	<i>Insufficient Dynamics (thruout)</i>	→ 0.2	<i>Relaxed / Incorr Footwork (thruout)</i>	→ 0.2	<i>including Mounts</i>	C = Salto *	C+C	<i>* Min 1-C Flight (L10)</i>	B = 0.3	4	3		
<i>More than 2 Wolf / Tuck or 2 Straddles</i>	each 0.1	<i>Insufficient Variation - Rhythm/Tempo (thruout)</i>	→ 0.2	<i>Relax / Incorr Leg / Post, Insuff Flex (thruout)</i>	→ 0.3	<i>* No Mount / Dismount</i>	Lv 9 - Aerial		<i>* A (non flight) + E (L10)</i>	C = 0.5	1	2		
<i>More than 1 Leap / Jump to Front Support</i>	each 0.1	<i>Concentration Pause (more than 2 sec.)</i>	each 0.1	<i>Legs Not Parallel - Split or Straddle Pike</i>	ea → 0.2	3 - Acro. Flight	B+B+C	B+C+C	1 - One Leap / Jump	SR	0.5	0.5		
<i>Acro - Not up to Competitive Level</i>	→ 0.2	<i>Rhythm during Acro Connections</i>	ea → 0.2	<i>Insuff. Height of Leaps - Jumps - Hops</i>	ea → 0.2	<i>including Mounts</i>			<i>* 180o split</i>	SV	9.7	9.5		
<i>Lack of Dance Series (min. 2; Gr. 1 ,2, 3)</i>	0.2	<i>Rhythm during Dance / Mixed Connections</i>	ea → 0.2	<i>Insuff. Height of Acro Flights-Aerials-Saltos</i>	ea → 0.2	<i>including Dismounts</i>			<i>* Cross or Side</i>	Bonus	0.3	0.5		
<i>Insufficient Spacial Use & Level Changes</i>	ea → 0.1	<i>VP Turns not on High Releve</i>	ea → 0.1	<i>Insuff. Height of Dismounts</i>	→ 0.3	2 Dance / * Mixed	A+D	B+D	1 - Full Turn	Bonus	OK without fall / spot			
<i>Fail to Show Different Directions (F/S/B)</i>	→ 0.1	<i>Feet Apart on Side Landing of Leap/Jump</i>	ea → 0.1	<i>Landing Too Close to Beam on Dismount</i>	0.1	<i>* Acro Flight + Dance</i>	B+C		<i>on one foot</i>	Level 9 - Bonus				
<i>Lack of Variety in Choice of Acro Elements</i>	→ 0.1	<i>Lack of Precision in Dance Elements</i>	ea → 0.1	<i>Touch / Brush Foot on Apparatus or Mat</i>	ea → 0.1	<i>including Mounts</i>		C+C	B - Aerial/Salto Dmt. L9	Maximum (1 Restricted) D/E				
<i>Lack of Acro Forward/Sideward & Back</i>	each 0.1	<i>Incorrect Posture / Alignment in Dance</i>	ea → 0.1	<i>Support of 1 leg against side of Beam</i>	each 0.2				C - Aerial/Salto Dmt. L10	Other Restricted Element				
<i>If only in Dismount</i>	0.05	<i>Hesitation in Jump, Swing, Press Handstand</i>	ea → 0.1	<i>Grasp Beam to Avoid a Fall</i>	each 0.3				<i>C+B - Acro Series = OK</i>	No VP				
<i>Balance Between Acro & Dance VP</i>	→ 0.2	<i>Insufficient Split - Required (Dance / Acro)</i>	ea → 0.2	<i>Trunk Movement - Control Dismount Landing</i>	→ 0.2	2 Turns	A+C		<i>C+B - Dance/Acro = OK</i>	0.5 off SV				
<i>Insufficient Distribution</i>	→ 0.1	<i>Insufficient Ext. (Open) prior to Landing Acro</i>	ea → 0.3	<i>Trunk Movement - Balance on Beam</i>	ea → 0.3									
									Artistry - _____	Time: _____	S.V. _____			
									Exec. - _____	SV	Ded. - _____			
									Comp. - _____	LV: _____	J1 Score _____			
									A - _____	VP - _____	J2 Score _____			
									B - _____	SR - _____	Average _____			
									C - _____	RE - _____	Off Ave. - _____			
									D + _____	CV+ _____	Score _____			
									E + _____	DE+ _____				
									Artistry - _____	Time: _____	S.V. _____			
									Exec. - _____	SV	Ded. - _____			
									Comp. - _____	LV: _____	J1 Score _____			
									A - _____	VP - _____	J2 Score _____			
									B - _____	SR - _____	Average _____			
									C - _____	RE - _____	Off Ave. - _____			
									D + _____	CV+ _____	Score _____			
									E + _____	DE+ _____				