

BARS Connection Values	0.1	0.2	BARS Special Requirements		VP	Level 9	Level 10
Level 9			2 - Bar Changes	0.5	A = 0.1	3	3
One with Flight / Turn	C+C		1 - B Flight	0.5	B = 0.3	4	3
					C = 0.5	1	2
Both without Flight / Turn	C+C		1 - C Flight / B Turn	0.5	SR	0.5	0.5
	(different)		* different flight		SV	9.7	9.5
Both with Flight / Turn		C+C	B - Dismount	0.5	Bonus	0.3	0.5
Level 10			1 - B Flight	0.5	Bonus	OK without Fall / Spot	
Both with Turn / Flight					Level 9 - Bonus		
** Group 3,6,7 - Different	C+C		1 - C Flight	0.5	Max (1 Restricted) D/E = C		
No Turn or Flight Required			* Different Flight		Other Restricted Elements		
			1 - C Turn	0.5		No VP	0.5 off SV
w / without Flight / Turn	C+D	D+D	* No Mount / Dismount		Additional Bonus - Level 10		
			C - Dismount	0.5	0.1 Bonus with 0.6 and E		
BEAM Connection Values	0.1	0.2	BEAM Special Requirements		VP	Level 9	Level 10
2 - Acro. Flight	B+C *	B+D	1 Acro Flight Series		A = 0.1	3	3
including Mounts	C = Salto *	C+C	* Min 1-C Flight (L10)	0.5	B = 0.3	4	3
	* No Mt / Dtm, Lv 9 Aerials*		* A (non flight) + E (L10)		C = 0.5	1	2
3 - Acro. Flight	B+B+C	B+C+C	1 - One Leap / Jump		SR	0.5	0.5
including Mounts	(+0.1) Acro Series BBC		* 180o split	0.5	SV	9.7	9.5
including Dismounts	with Salto/Aerial or D/E Flt.		* Cross or Side		Bonus	0.3	0.5
	excluding Dismounts				Bonus	OK without Fall / Spot	
2 Dance / * Mixed	A+D	B+D	1 - Full Turn	0.5	Level 9 - Bonus		
* Acro Flight + Dance	B+C				Max (1 Restricted) D/E = C		
including Mounts		C+C	B - Dismount (L9)		Other Restricted Elements		
			C - Dismount (L10)	0.5		No VP	0.5 off SV
2 Turns	A+C		C+B - Acro Series = OK		Additional Bonus - Level 10		
			C+B - Dance/Acro = OK		0.1 Bonus with 0.6 and E		
FLOOR Connection Values	0.1	0.2	FLOOR Special Requirements		VP	Level 9	Level 10
	A/B + A/B + C		2 Salto Series or	0.5	A = 0.1	3	3
Acro. Indirect	A/B + A/B + D		2 Direct Saltos		B = 0.3	4	3
(Aerials / Saltos)	A/B+D		3 Different	0.5	C = 0.5	1	2
	C+C	C+D	Saltos		SR	0.5	0.5
	A+C	B+C	Dance Pass		SV	9.7	9.5
Acro. Direct	B+B	C+C	2 Different Elements	0.5	Bonus	0.3	0.5
(Aerials / Saltos)		A/B+D	Group 1 only		Bonus	OK without Fall / Spot	
	A+A+C	A+A+D	Direct or Indirect		Level 9 - Bonus		
			One - 180o Split LEAP		Max (1 Restricted) D/E = C		
* Dance / Mixed	B+D		Last Salto		Other Restricted Elements		
* No CV = Turn + Jump	C+C	C+D	B - Salto (L9)	0.5		No VP	0.5 off SV
	(same / different)		C - Salto (L10)		Additional Bonus - Level 10		
Mixed	Salto D+A Jump				0.1 Bonus with 0.6 and E		