I. WORKING PROCEDURES OF THE JUDGING PANEL

A. TYPES OF COMPETITION

1. JO Compulsory LEVELS 1 / 2 / 3 / 4 / 5
2. JO Optional LEVELS 6 / 7 / 8 / 9 / 10

B. JUDGING PANELS COMPOSITION

1. JO East/West and Nationals
   a. 1 Chief Judge
   b. 3 Panel Judges
   c. Assistants (timers, line Judges, etc.)
2. JO Regional, State, Local
   a. 4 Judges OR
   b. 2 Judges
   c. 1 Chief Judge (non-affiliated) – State Guidelines
   d. Assistants (Timers: VT, UB, BB, FX, Line Judges FX)

C. AFFILIATION OF JUDGES

1. Judges are Affiliated at a Specific Meet, if a Club / Gymnast is competing:
   a. Person on the payroll (more than 1x per month), or
   b. Coach
   c. Club Owner
   d. Women's Artistic JO / Xcel team member
   e. Sports Science Professional (is paid for ongoing services for a competing Gymnast).
   f. **Immediate Family Member** * of a:
      1) Competing Gymnast
      2) Coach of Competing Club
      3) Club Owner / Admin
      4) Women's Artistic JO / Xcel Team member
         - Not affiliated = Men's, Rhythmic, Acrobatic or Tumbling / Trampoline.
         - Not affiliated = Recreational program.'
         - ***Immediate family** = parent, step-parent, grandparent, sibling or lives in household.
2. Affiliated Judges MAY be assigned:
   a. Qualifying Meets –
      1) Panel Judge or MR,
      2) One affiliated Judge per panel,
      3) No CJ assignments.
   b. Non-Qualifying Meets – Chief Judge / Panel Judge
   c. One Judge Panel – only if others are not available
      1) USAG approval if RTCC is affiliated.
      2) LEVEL 1 / 2 allowed
   d. When affiliated team is competing in separate meet:
      1) Affiliated by Session.
      2) Affiliated if Overall Team award for same LEVEL.

C. SEATING ARRANGEMENT OF JUDGES

1. Unobstructed view
2. Numerical order, clockwise from Chief Judge
3. Space Judges apart.

II. DUTIES & RESPONSIBLITIES – MEET OFFICIALS

A. GENERAL DUTIES OF ALL OFFICIALS

1. Judges according to USAG R&P, membership policies, Code of Ethics.
2. Limited to judging, no contact with Coaches or Gymnasts.
3. Bound to terms of the contract
4. Responsible for financial reporting and payment reimbursements (IRS).
5. Sign and return Contracts
6. Not allowed to accept gifts greater than $20 value.
7. Not allowed to act in dual capacity (Coach / Judge, etc).
8. Must act in professional manner
   a. Must not leave seating area without permission of MR/CJ
   b. Must remain at event until entire competition is completed
   c. Must avoid conversations with Coaches regarding evaluation of exercises
   d. Must be willing to compromise when out of range
   e. Must refrain from using electronic devices for other purposes (cell phones) on Field of Play
9. Must dress appropriately, regardless of the level, in the required uniform (exception: theme invitational)
   - Suit jackets required for State and above competitions.
   - Leggings are not acceptable.
10. Responsible for flashing SV (LEVEL 6-10) and provide own SV flashing unit

B. MEET REFEREE (MR) may also act as CHIEF JUDGE (CJ):

1. Meet Referee or Acting Meet Referee must be designated at sanctioned meets.
2. No duel compensation allowed for Meet Referee and Acting Meet Referee.
3. Meet Referee Duties and Responsibilities
   a. Assists with draw for competition order.
   b. Liaison between Coaches and Judges (attends Coaches meeting).
   c. Conducts Judges Meeting - Checklist
      1) Base Score video
      2) Review Procedures:
         a) logistics,
         b) rule changes,
         c) equipment issues,
         d) meet info,
         e) protocol.
   d. Selects Chief Judges and Panel Judges.
      1) Follow criteria for assignments
      2) Assigning Official may make assignments, when MR is CJ
      3) Assigning Official – Local, Pre-sectional, Sectionals meets.
   e. May observe and/or give opinion during conferences.
   f. Available for counsel with CJ.
   g. May counsel CJ.
   h. May recommend a change of score (but never force).
   i. Sign and correct change of scores. (Inquiries submitted within 5 minutes after rotation is finished.)
   j. Give Technical judging information to Meet Director for distribution.
   k. Final authority in technical matters: (timers, linesmen, scorer, flashers, ~~equipment~~).
   l. Notates warnings given by CJ for incorrect attire, notifies other CJs, so deduction may be taken.
   m. Take deduction for unsportsmanlike behavior of Coach and disruptive behavior. (R&P policy)
   n. Available for questions and answers (5 minutes after last competitor).
   o. Serve as President of the Jury of Appeals
   p. May be an affiliated Judge.
   q. Indicates any violations of R&P on Sanction Report, notifies USAG Member Services directly.
   r. Compiles and checks Judges' fees and expenses for the Meet Director.
   s. Checks that the scores, are recorded properly and inquiries are resolved.
   t. Issues Warning to Coach / Meet Director, when more than one Gymnast on UB during warm-ups.
   u. Monitors the use of Tablets for judging and reference.
   v. Determine w/MD designated time to return after a break (min. 5 min. to end of timed warmups)

C. **CHIEF JUDGE** (CJ):

1. Prepares Judges at meeting prior to competition.
2. Advises Meet Director of any equipment safety concerns: check materials, signals, watches and devices.
3. Instruct Assistants: Signals, Stop Watches, Procedures
4. Responsible for correct working of panel and assistants.
5. Green flag or hand signal Gymnast presentation.
6. Evaluate and write down score - before reviewing other scores.
7. Record: VP, BONUS, SR, SV, deductions and neutral deductions (use European ~~7~~)
8. Verify Range of Score.
9. Verify proper recording of all scores on score sheet (Record scores on Heat Sheet).
10. Decides with MR whether exercise may be repeated before score is flashed (camera flash not valid).
11. Calls a conference, if an impossible SV has been awarded, finds common basis for scoring:
    a. Start Value differences clarified
    b. Meet Referee may be included
    c. Judges may change score (not obligated)
    d. CJ may mandate Judges come in range w/MR.
12. **Takes Neutral Deductions from the Average Score** (Notify the Coach)

0.10	**Overtime**
0.10	**Coach standing** between the Bars or next to Beam throughout
each 0.10	**Any part of the body touching** outside marking on FX
each 0.10	**Present** to the Chief Judge before or Present to a Judge is **not** required at the end.
0.10	**Fail to mark boundary line** on additional matting that covers boundary
0.20	**Fail to Begin within 30 sec.** of signal
0.20	**Unsportsmanlike conduct of Gymnast** (after warning)
0.20	**Incorrect Padding**, bandages permitted (warning prior, no warning during competition)
0.20	**Incorrect Attire** (warm-ups & competition – Off 1st Event only – after warning) • Acceptable: leotard, unitard, ankle length tights, black Lycra shorts. • Head covering acceptable, attached and fits snugly. • Leg cut must be below the pelvis / hip bone. • Backless leotard is not acceptable (08/01/21) = bra line, midpoint of scapula) • Underwear should not be intentionally visible (including sports bra, clear bra OK) • Only stud earrings allowed in any part of ear – removed, not covered with tape • Jewelry not allowed, must be removed, not taped (medical bracelet allowed) • Narrow shoulder straps not allowed (must be > 2 cm) • Elastic waistbands are not allowed. • Failure to wear competitive number when required (LEVEL 9/10 Championships). • Hair should be secured away from the face (Coaches' responsibility). • Tennis shoes at not considered appropriate footwear.
0.20	**Failure to Observe Specified Warm-up Time limit** (after warning) • Individual event deduction or team deduction (see VT & FX exceptions) • May touch apparatus, deduct if element(s) performed (fall, perform skill on mat)
0.20 (one time)	**Technical Verbal Cues** by Coach / Team, Judge must hear the words (after warning) • Coach instructs Gymnast for next skill, deduct without warning
0.20 (without warning)	**Excessive Use of Chalk or Incorrect Use of Tape** • BB small markings may be placed on the beam. • FX small markings (X) are permitted, no Velcro or Tape, arched chalk line only. • FX corners allow: tape for two color carpets. • VT excessive use of chalk not allowed on Table or Runway (tape OK). • VT Runway - Tape, Velcro, Small Chalk marks, 2" x 3' tape, removed (warning).
0.30	**Additional Mats / Board** / **Hand placement mat** on unauthorized surface
0.30	**Fail to Remove Board** after the mount
0.30	**Fail to Remove Board** or **authorized Spotting Device**
0.30	**Incorrect Apparatus Specifications** (incorrect spring configuration)
0.50	**Starting before Signal** (Stop and Repeat – see Vault Rules)
0.50	**Coach on the Floor** (LEVEL 6 - 10) inside the boundary markings • No deduction to remove object or adjust mats
1.00	**Absence of Music**, **Music with Voice or Song/Speech** (see FX chapter)
1.00	**Vault with One-Arm** (if half of panel saw only one hand touch)
2.00	**Short Exercises** (complete or incomplete) • UB = with less than 5 elements • BB / FX = less than 30 seconds (exception LEVEL 6 BB = 0.50 with 10 SV)

13. Exceed Fall Time (once standing) **VT** = **45** sec. **UB** = **45** sec. **BB** = **45** sec. (Exercise Terminated)
14. Reports to MR or Jury of Appeals (attire, conduct, exceed warmups, technical cues)
15. Respond to Inquiries in professional manner.
16. May not be affiliated at sanctioned qualifying meets.

START VALUE and NEUTRAL DEDUCTIONS

	START VALUE DEDUCTIONS
0.1	("**A**") Value Part Missing
0.3	("**B**") Value Part Missing
0.5	("**C**") Value Part Missing
0.3	Exercise without Dismount (UB, BB, FX)
each 0.5	Special Requirements (JO) missing (4 per event)
each 0.2	Special Requirements (NCAA) missing

	TIME JUDGE (off Event Average by CJ) – Notify Coach
event 0.1	BB – **Overtime**
event 0.1	FX – **Overtime**
event 0.2	Warm-up skill on mat (BB) after a fall
Team 0.2	Exceed warm-up time after warning (team)
event 0.2	Exceed warm-up time after warning (individual)
Terminate	Exceed **45** second fall time (VT)
Terminate	Exceed **45** second fall time (UB)
Terminate	Exceed **45** second fall time (BB)

	LINE JUDGE (off Event Average by CJ) – Notify Coach
event 0.1	FX – Boundary Lines not marked on additional mats
event 0.1	FX – Touch outside the border marking (each time)

** Warning	CHIEF JUDGE (off Event Average by CJ) – (** after Warning)
Team 0.1	Competing out of order (NCAA only)
event 0.1	Coach stands between Bars / by Beam throughout
event 0.1	Failure to present before to CJ / after to Judge
event 0.2	Failure to start when signaled (30 sec.)
event 0.2	Excessive use of Chalk or Incorrect Use of Tape
** event 0.2	Technical Verbal cues from Coach / Teammate (Judge must hear)
event 0.2	Instruction from Coach (no warning)
** event 0.2	Unsportsmanlike conduct Gymnast (NCAA 0.1)
event 0.2	Failure to Wear Competition Number
event 0.2	Incorrect Heel / Hip Pads (no warning UB)
** event 0.2	Incorrect Jewelry (one stud earring / each ear)
** event 0.2	Incorrect attire (ex. Waist Bands) (NCAA 0.1)
** event 0.2	Exposed Underwear (NCAA OK)
** event 0.2	Backless leotard (NCAA OK)
** event 0.2	Hair not Secured
Team 0.3	Out of Uniform (NCAA only)
event 0.3	Board on plywood surface (NCAA OK)
event 0.3	Failure to remove board after mount / spot
event 0.3	Use Additional Mats
event 0.3	Incorrect Apparatus (ex: hand placement mat)
event 0.5	Start exercise before signal (repeat / deduct)
0.5	VT – Vault / Attempt without signal from CJ (off next vault)
1.0	VT – Use of one-arm only (half of panel agree)
event 0.5	FX – Coach on Mat (OK remove objects, adjust mat)
event 1.0	FX – Absence of music or music with words
event 2.0	Short Exercise UB < 5 elements
event 2.0	BB < 30 seconds (LEVEL 6 w/ 10 SV = 0.5)
event 2.0	FX < 30 seconds

	MEET REFEREE (any Judge can notify MR)
Warning	Unsportsmanlike conduct – Coach (1st offense)
** Removal	See Rules & Policies (2nd offense)
** Team 0.1	(NCAA 2nd offense)

D. **PANEL JUDGE** (PJ):
1. Evaluate without bias.
2. Record VP, BONUS, SR, SV and deduction errors
3. Must include on Score Slip
   a. Initials and Assigned Number.
   b. Competitor Number, Start Value, Score
   c. Note Spotting Deduction
   d. Note FX boundary exceeded (signal by raising hand)
   e. Must write the European ~~7~~
4. Initial Score Change (cross out old score, record new score).
5. May be affiliated.

E. **JUDGING ASSISTANTS:**
1. Does not evaluate or score routine
2. Signal and record specific penalties, send written notification to the Chief Judge.
3. Type of Assistants:
   a. Line Judges:(FX) – step/touch outside markings.
      1) Must be rated Judge,
      2) Signal with raised hand or flag,
      3) Written note to CJ.
   b. Timers:
      1) Vault Fall Timer (45 Seconds) 1st Vault CJ monitors fall time.
         a) Start = when gymnast is standing up on her feet. Stop = salute for 2nd vault.
         b) Signals: 20 seconds remaining, 10 sec. remaining, Time, no 2nd VT allowed.
      2) Uneven Bars Fall Timer (45 seconds)
         a) Start = when gymnast is standing up on her feet. Stop = feet leave the mat.
         b) Signals: 20 seconds remaining, 10 seconds remaining, Time.
      3) Balance Beam Routine Timer
         a) Start = feet leave the mat, Stop = feet land on mat (fall & dismount).
            - Restart = first movement to continue routine.
         b) Signals (verbal or instrument):
            - Warning = 10 seconds remaining, Time = end of time.
         c) Inform Chief Judge of time violation.
      4) Balance Beam Fall Timer (45 seconds)
         a) Start = when gymnast is standing up on her feet. Stop = feet leave the mat.
         b) Signals: 20 seconds remaining, 10 seconds remaining, Time.
      5) Floor Exercise Timer
         a) Timing Routine: Start = first movement, Stop = Final movement (not music)
         b) Inform Chief Judge of time violation, indicating the actual time.
      6) Additional Timers / Assistants
         a) Warm-up Period (30 second touch) not including settings, markings, board.
            - 20 seconds remaining, 10 seconds remaining, Time.
            - Gymnast may continue movement when time is called.
            - Time Exceeded = inform Chief Judge (deduct 0.2).
         b) Green Light from Chief Judge
         c) Vault Numbers Flasher:
         d) Other Assistants: as required.

F. **JURY OF APPEALS:**
1. Meet Referee (President of Jury), Meet Director, Chief Judge(s), USAG personnel.
2. Regionals and Nationals: Meet Director, Meet Referee, USAG JO or Admin. Officer
3. Rights and Duties:
   a. Govern technical and organizational matters.
   b. Make final decisions – unusual situations, or if an AA neutral deduction is challenged.
   c. Review improperly handled inquires:
      1) Coach may petition Jury of Appeals for review (see time limit
      2) Video reviews should occur before awards are presented.
      3) Procedure for Inquiries;
         a) Properly written inquiry form by Coach
         b) Inquire timely submitted to MR or MD
         c) Inquire reviewed/answered by judging panel of event in questions
         d) Inquire returned to MR of MD
         e) MR of MD returned inquiry form to Coach
4. Method of Settling Petition:
   a. Discussion
   b. Vote on a decision
   c. Majority dictates final decision.

I. AVERAGE SCORE

A. **FOUR JUDGE PANEL**:
1. Final Score
   a. Eliminate the highest and lowest scores, when using 4 Judges.
   b. Add 2 (middle) scores, divide by 2.
2. Average Score determines the Range of counting scores.
3. Out of Range = Chief Judge calls conference.

B. **TWO JUDGE PANEL:**
1. Final Score
   a. Add 2 (middle) scores.
   b. Divide by 2.
2. Average Score determines the Range of counting scores.
3. Out of Range = Chief Judge calls conference.

II. RANGE OF SCORES

A. **ALLOWABLE DIFFERENCE** between Counting Scores (When a "0" score, allowable range does not apply.)

B. **AVERAGE SCORE RANGE OF SCORES** NCAA Range of Score

10.000 – 9.50	=	0.2 pt. range	0.2 pt. range
9.475 – 9.00	=	0.5 pt. range	0.3 pt. range
8.975 – 8.00	=	0.7 pt. range	0.5 pt. range
7.975 – 0.00	=	1.0 pt. range	1.0 pt. range

C. **CONFERENCE OF JUDGES:**
1. Start Value discussed (impossible SV)
2. Check accuracy of math
3. Make adjustments for allowable range.
4. Come to agreement in a professional manner.
5. CJ may mandate that scores be brought into range (no base scoring of CJ & MR).

III. ROUTINE EVALUATION:

A. **JUDGES MAY WORK WITH 0.05 INCREMENTS.**

B. **FINAL SCORE OF 1.00** for optional exercises: (Complimentary Score: ≤ 0.00)

C **OPENING SCORING:** each Judge's score and average will be posted.
1. Required at JO Nationals and LEVEL 9 Eastern / Western Championships.
2. Allowed at Regional Championships (determined by committee).
3. Allowed at Optional State Meets (determined by committee).
4. Allowed at Optional Invitationals (determined by meet director).
4. Not allowed at any Compulsory meets.
5. Procedures for Open Scoring:
   a. Score independently.
   b. Record SV & Score on slip and send to CJ – SV flashed manually with Electronic Scoring.
   c. After all scores received and reviewed, then Scores and Average are flashed.
   d. After conferences, re-flash adjusted scores.

D. **FLASHING START VALUE** (SV) in Optional Competitions:
1. Required at LEVEL 6, 7, 8, 9, 10 competitions
2. SV flashed and / or written on scorecard (must indicated Vault Bonus credit)
3. Judges are responsible for SV flashing units, unless provided by the host club.
4. Procedures for Flashing Start Values:
   a. Score independently.
   b. Record SV and Final Score on judging slip and send to CJ via Runner.
   c. After all scores received, flash Start Values.
      - Judges do not have to agree on SV. Conference MAY be called to adjust either up or down.
   d. After conferences, re-flash adjusted Start Values.

E. **TIME FRAME FOR CHANGING SCORES**
1. May not be changed unless there is an Inquiry.
   - CJ is allowed to apply neutral deductions that were not applied correctly or,
   - If data entry error was made, or mistakenly Judged using incorrect rules for the LEVEL.
   - MR may ask for panel review to verify SR fulfilled (State Meet and above).
     a. Neutral Deductions prior to end of Rotation; Data Entry & Re-evaluation within 5 minutes of Session.
     b. Must notify Coach of the change and display changed scores.

IV. VALUE PARTS

A. **DIFFICULTY VALUES**:

	Element	Value	Number	Level 10	Level 9	Level 8	Level 7	Level 6
Easy	**A**	**0.1** pt.	100 +	**3** (“A”)	**3** (“A”)	**4** (“A”)	**5** (“A”)	**5** (“A”)
Medium	**B**	**0.3** pt.	200 +	**3** (“B”)	**4** (“B”)	**4** (“B”)	**2** (“B”)	**1** (“B”)
High	**C**	**0.5** pt.	300 +	**2** (“C”)	**1** (“C”)			
Very High	**D**	**+0.1** pt.	400 +					
Highest	**E**	**+0.2** pt.	500 +					

B. **REPLACEMENT:** Higher Value may replace Lower Value (1 for 1), Lv 10 (D/E) replaces (A/B/C) receives D/E

C. **RECOGNITION OF VP**: recognized **TWO** times as VP – in different connection.

1. Same “D” / “E” performed 2nd time in different connection receives VP & D/E credit once (see examples).

2. Same element performed 3rd time or performed 2nd time in exact same connection (see examples).
   a. Value Part Credit NOT awarded:
      1) Element not completed on 1st or 2nd performance.
      2) Element used in the exact same connection a 2nd time.
      (Exception: VP credit not given for previous performance of an element).
   b) No Special Requirements (SR) awarded.
   c) No Connection Value (CV), no Value Part credit given.
   d) Execution and Amplitude deductions applied.

   Note**:** VP awarded 3rd time if previous VP was: incomplete, same connection, repeated single element.

3. Multiple elements with SAME Number may be recognized as different elements (see each event).

C. **NEW ELEMENTS:**

1. Evaluated, copy RCC, copy MR / CJ prior to meet

2. One Quad, post on Reg. website

3. JO National (“C”) / (“D”) / (“E”) named for “one” athlete;

4. Root Skill Dance variation = (“A”).

E. **TECHNICAL EXECUTION:** if element not executed correctly, it may be recognized as another element.

F. **BOTTOM OF FEET FIRST** = Fail to land Saltos on the bottom of the feet = No VP, No SR credit

G. **VALUE PART REQUIREMENTS:** (see list above in the box).

H. **DIFFICULTY RESTRICTIONS:**

1. LEVEL 10 has no difficulty restrictions

2. LEVEL 6 / 7 / 8 / 9 SPECIFIC GUIDELINES are listed in each apparatus chapter.

V. **CALCULATION OF DIFFICULTY** – always give advantage to Gymnast (see examples in the Code).

VI **SPECIAL REQUIREMENTS** (SR)

A. **SR = 0.5 EACH**: each event has 4 Special Requirements. **(NCAA = 0.2 each)**

B. **RESTRICTIONS: LEVEL 6 / 7 / 8 / 9:** may not receive SR for Restricted elements performed (- 0.5 each, off SV).

C. **NO VP = NO SR:** No Value Part credit – No Special Requirement awarded.

D. **ONE ELEMENT MAY FULFILL MORE THAN ONE SR**: unless specified.

VII. **COMPOSITION**

A. **CONSTRUCTION OF EXERCISE:**
1. Distribution of Elements
2. Diversified, Creative and Artistic Composition throughout.
   a. Various Connections
   b. Different Value Part Groups
3. Use Entire Apparatus (space and direction)

B. **GOOD COMPOSITION:**
1. Change in Direction
2. Change in Tempo and Rhythm
3. Change in Body Positions in relation to the apparatus
4. High Points (Peaks)
   a. Performance of Value Parts for that Specific LEVEL.
      No additional consideration should be given for exceeding the VP required at that LEVEL.
   b. Movement contrasts
   c. Distribution of elements

C. **SPECIFIC COMPOSITION REQUIREMENTS**: see each event

D. **LEVEL 6 / 7** – Composition is not evaluated.

VIII. **EXECUTION & ARTISTRY**

A. **EXCELLENT EXECUTION AND AMPLITUDE:**
1. Maximum amplitude
   a. Externally – body to apparatus
   b. Internally – range of motion within the body
2. Turns in saltos completed at highest point
3. Optimal body lines, extension and posture.

B. **EXCELLENT ARTISTRY CHARACTERISTICS:**
1. Original creative choreography in elements and connections – "How well did she move?"
2. Quality of Gymnast's movements to reflect her personal style – "The way she moved – unique?"
3. Quality of expression (i.e., projections, emotion, focus) – "What does her face express?"

C. **GENERAL DEDUCTIONS:** (see page 9 – List of General Execution Faults)
1. Small Faults: 0.05 – 0.10
2. Medium Faults: → 0.20
3. Large Faults: → 0.30
4. Very Large Faults: 0.50
   Clarification on Steps on Landing.

D. **STEPS ON LANDING:**
1. A step-close is considered one step and receives a 0.10 deduction.
   a. one step forward, sideward, or backward; then returns to join foot, OR
   b. one step forward, backward, or sideward; then steps to join foot.
2. Additional movements to maintain balance after the step(s), deductions may be applied.
3. Maximum deduction of 0.40 for steps; however, deduct only 0.50 for a fall.
   a. UB or BB Dismount with feet a maximum of hip-width apart = no deduction, must slide heels together. Foot slides or is lifted off the mat to join = small step.
   b. Deductions for landing with feet apart / staggered are to be applied only when the Gymnast "sticks" the landing on Bar / Beam Dismounts, Vault and on an Isolated Salto or the Last Salto in an Acro Series on Floor Exercise.

UB, BB, FX	GENERAL FAULTS:

(each) 0.05	Feet Flexed / Sickled during VP elements
→ 0.1	Brush / Touch of Foot / Feet on Apparatus or Mat

→ 0.1	Legs Crossed (during VP with twists
→ 0.2	Legs Separated
→ 0.3	Knees Bent (90°+ bend = maximum)
→ 0.3	Arms Bent (90°+ bend in support = maximum.)

→ 0.2	Insufficient Exactness of Tuck / Pike
→ 0.2	Insufficient Exactness of Stretch (arch)
→ 0.2	Insufficient Exactness of Stretch (pike)
→ 0.2	Failure to maintain Stretch (pike down early)

0.05 – 0.1	Insufficient split required in VP **1° – 20°**
0.15 – 0.2	Insufficient split required in VP **21° – 45°**
Lower VP	Insufficient split required in VP **46° +**

0.05 – 0.1	Turns: incomplete **1° – 44°**
0.15 – 0.2	Turns: incomplete **45° – 89°**
Lower VP	Turns: incomplete **90° +**

0.05 – 0.1	Acro: under rotated twist **1° – 44°**
0.15 – 0.2	Acro: under rotated twist **45° – 89°**
Lower VP	Acro: under rotated twist **90° +**

LANDING	GENERAL FAULTS: (Elements / Dismounts)
0.05	Feet land Hip Width apart or closer, but never close
→ 0.1	Deviation from straight direction on landing
→ 0.1	Extra arm swings

→ 0.1	Slight Hop, Adjustment, Staggered, > Hip Width (0.1)
each 0.1	Extra Steps (max.0.4) (step-close or step-together)
0.2	Very large step or jump on landing (3 feet) (Max. 0.4)
→ 0.2	Incorrect Body Posture on landing

→ 0.2	Trunk Movements to control (UB/BB Dismount & FX Acro)
→ 0.3	Trunk Movements to control (Elements on BB)

→ 0.3	Insufficient Height of Dismounts (UB/BB)
→ 0.3	Insufficient Extension (Open) prior to landings
→ 0.3	Squat on Landing (hips even with or lower than knees)
→ 0.3	Brush / Touch Landing with 1 or 2 hands (no support)

0.5	Support on mat with 1 or 2 hands
0.5	Fall on mat with knees or hips
0.5	Fall on or against apparatus
0.5	Fall on hands & bottom of feet simultaneously (OK VP)

0.5	Fail to Land on Bottom of Feet First (No VP, SR, Bonus)
0.5	Spot Element (No VP, No SR, No Bonus)
0.5	Spot upon Landing (OK VP, OK SR, No Bonus)

I. BONUS – GUIDELINES: see each apparatus Chapter

II. OPTIONAL REQUIREMT FORMULAS

		NCAA	LEVEL 10	LEVEL 9	LEVEL 8	LEVEL 7	LEVEL 6
A.	**VP** – Value Parts	2.2	2.2	2.0	1.6	1.1	0.8
B.	**SR** – Special Requirements	0.8	2.0	2.0	2.0	2.0	2.0
C.	**BONUS** – D/E & CV	0.5	0.5	0.3	---	---	---
D.	**Execution / Composition / Artistry**	6.0	5.3	5.7	6.4	6.9	7.2
	SV – Start Value	**10.0**	**10.0**	**10.0**	**10.0**	**10.0**	**10.0**

III. CALCULATING START VALUES

A. **EACH JUDGE DETERMINES THE SV.**

B. **NOT MANDATORY THAT START VALUES AGREE** – if impossible SV, a Conference MUST be held.

C. **DETERMINING START VALUE:**

LEVEL 10 = **9.5**
LEVEL 9 = **9.7**
LEVEL 8 = **10.0**
LEVEL 7 = **10.0**
LEVEL 6 = **10.0**

1. ADD any BONUS
   a. LEVEL 6 = No BONUS
      LEVEL 7 = No BONUS
      LEVEL 8 = No BONUS
   b. LEVEL 9 = Maximum + 0.3 (CV)
   c. LEVEL 10 = Maximum + 0.5 BONUS
      = Minimum + 0.1 (CV)
      = Minimum + 0.1 (D/E)
      = Remainder + 0.3 CV or D/E
      1) +0.50 (CV) and no ("D/E"), Start Value = 9.90
      2) +0.60 (**or** more) Total Bonus with one (1) ("E") element (BB / FX = Acro "E"), Additional Bonus = 0.10, flash +0.10 with SV, not included in SV.
         a) Judge adds Bonus to score and visibly indicate that Bonus was awarded.
         b) Judge indicate in writing on score slip, any Bonus awarded.

2. DEDUCT from Start Value:
   a. Value Parts (VP)
      - 0.1 = ("A")
      - 0.3 = ("B")
      - 0.5 = ("C")
   b. Special Requirements (SR) = 0.5 each
   c. Exercises without dismounts / last salto (FX) = 0.3
   d. Perform or Attempt additional Restricted elements (LEVEL 6 / 7 / 8 / 9) = 0.5 each

D. **EXAMPLES OF DETERMINING START VALUES**: (see examples in the Code)

I. **COMPLETE OR INCOMPLETE EXERCISE** = - 2.0 off Ave., determine SV, take deductions
   A. **BARS** = less than 5 Value Parts – minimum Score = 1.0
   B. **BB / FX**= less than 30 seconds – minimum Score = 1.0 (see LEVEL 6 – BB exception)

II. **EQUIPMENT FAILURE**: occurs through no fault of the Gymnast or Coach. Choices:
   A. **STOP AND REPEAT:**
      1. Chief Judge (with MR) decision.
      2. With permission, repeat whole routine or continue from the point of interruption.
      3. No score will be given for the partial routine.
      4. Camera flash is not a valid reason to repeat.
   B. **CONTINUE AND COMPLETE:**
      1. Decide whether to repeat or accept score given.
      2. Score will not be posted until decision.
      3. No deduction for music failure, if decision to accept the scores.
      4. Does not include: unfastening of bandages, or handgrips, or loss of footwear, incorrect bar settings, failure to tighten cables or handles

III. **INQUIRIES**
   A. **COACH ALLOWED**: to see all of the scores
   B. **ADVISE COACH TO SUBMIT INQUIRY FORM,** no casual conversation between Coach and Judge.
   C. **OPTIONAL ROUTINES INQUIRIES LIMITED TO QUESTIONS REGARDING:**
      1. Start Value
      2. Neutral Deductions
      3. Falls
      4. Unusual Occurrences
      5. Specific (flat) Composition Deductions
   D. **SUBMITTED IN LEGIBLE WRITING**: to MR on official inquiry form, within 5 minutes after rotation, MR → CJ.
      1. No Fee to Submit Inquiry
      2. Inquiry Results: scores can be raised, lowered or remain the same.
      3. Chief / Panel Judge(s) will respond, providing only the information requested. Return form to Coach.
      4. Coach may not approach Judge regarding the inquiry during the competition.
   E. **VIDEO REVIEW REGULATIONS**: See USAG Rules & Policies
   F. **SCORE REVIEW:** at Sectional / Qualifying and State Championships
      1. AA score 0.10 or less than qualifying score, Coach may submit inquiry for lowest scoring event.
      2. Change of score is official and included in official results.
      3. Score review process does not apply: for mobility purpose or if qualification by percentage or number.

IV. **JUDGE INADVERTENTLY MISSES THE EXERCISE** (rare occurrence - one Judge misses routine)
   A. **TWO JUDGE PANEL:** Coach advised of the score of the Judge who evaluated the whole routine.
      1. Option 1: Accept the score OR
      2. Option 2: Repeat the exercise, score of the second routine will count.
   B. **FOUR JUDGE PANEL:**
      1. Enter a "substitute" score for the Judge who misses the routine.
      2. Use the highest score of the other three Judges.
      3. Average the two middle scores.
   C. **DECISION MADE:** by the CJ consulting with the MR, who will then notify the Coach of the options.

V. **PROCEDURES FOR INJURIES / FALLS RESULTING IN BLEEDING**
   A. **TAKE IMMEDIATE ACTION** to cover wound.
   B. **INJURY DOES NOT GIVE RIGHT** to repeat routine.
   C. **IF FALL TIME EXCEEDED**, 45-second fall time (VT, UB, BB), exercise terminated.
   D. **BLOOD MUST BE REMOVED** before next Gymnast.
   E. **COACH & ATHLETE HAVE THE RIGHT** to choose to continue within fall time limits.

VI. **RE-EVALUATION OF EXERCISE**
   A. **INCORRECT RULES APPLIED:** Judged using incorrect (LEVEL) rules, re-evaluated to determine Start Value and specific compositional deductions, based on the Judges' shorthand.
      1. Re-evaluation must occur within five (5) minutes of the end of competition / session.
      2. Judging panel must notify MR and scoring personnel.
      3. Coach must be notified immediately of any score change.
   B. **REVIEW A ROUTINE:** at State and above championship meets, MR can allow a review to verify that Special Requirements were fulfilled.
      1. Coach must be notified that a review will occur.
      2. No additional deductions are allowed after the review, if SR(s) in question is (are) awarded.