

SECTION 1 – GENERAL INFO – CHAPTER 1 – JUDGING PANELS

I. WORKING PROCEDURES OF THE JUDGING PANEL

A. TYPES OF COMPETITION

1. Compulsory LEVELS 1 / 2 / 3 / 4 / 5
2. Optional LEVELS 6 / 7 / 8 / 9 / 10

B. JUDGING PANELS COMPOSITION

1. East/West and Nationals
 - a. 1 Chief Judge
 - b. 3 Panel Judges
 - c. Assistants (timers, line Judges, etc.)
2. Regional, State, Local
 - a. 4 Judges OR
 - b. 2 Judges (CJ non-affiliated, 1 Panel Judge)
 - c. 1 Judge Panel see – State Guidelines
 - d. Assistants (timers, line Judges, etc.)

C. AFFILIATION OF JUDGES with an Individual(s) or Gymnastics Club

1. Judges are Affiliated at a Specific Meet if:
 - a. Person on the payroll (more than 1x per month), or
 - b. Coach of competing gymnast.
 - c. Club Owner of competing club or gymnast
 - d. Women's Artistic Dev / Xcel team member
 - e. Sports Science Professional (is paid for ongoing services for a competing Gymnast).
 - f. **Immediate Family Member** * of a:
 - 1) Competing Gymnast
 - 2) Coach of Competing Club
 - 3) Club Owner / Admin
 - 4) Women's Artistic Dev / Xcel Team member
 - Not affiliated = Men's, Rhythmic, Acrobatic or Tumbling / Trampoline.
 - Not affiliated = Recreational program.'
 - ***Immediate family** = parent, step-parent, grandparent, sibling, or lives in household.
2. Affiliated Judges MAY be assigned:
 - a. Qualifying Meets –
 - 1) Panel Judge or MR,
 - 2) One affiliated Judge per panel,
 - 3) No CJ assignments.
 - b. Non-Qualifying Meets – Chief Judge / Panel Judge
 - c. One Judge Panel – only if others are not available
 - 1) USAG approval if RTCC is affiliated.
 - 2) LEVEL 1 / 2 allowed
 - d. When affiliated team is competing in separate meet:
 - 1) Affiliated by Session.
 - 2) Affiliated if Overall Team award for same LEVEL.

C. SEATING ARRANGEMENT OF JUDGES

1. Unobstructed view
2. Numerical order, clockwise from Chief Judge
3. Space Judges apart.

SECTION 1 – GENERAL INFO – CHAPTER 1 – JUDGING PANELS

II. DUTIES & RESPONSIBILITIES – MEET OFFICIALS

A. GENERAL DUTIES OF ALL OFFICIALS

1. Judges according to USAG R&P, membership policies, Code of Ethics.
2. Limited to judging, no contact with Coaches or Gymnasts.
3. Bound to terms of the contract
4. Responsible for financial reporting and payment reimbursements (IRS).
5. Sign and return Contracts
6. Not allowed to accept gifts greater than \$20 value.
7. Not allowed to act in dual capacity (Coach / Judge, etc).
8. Must act in professional manner
 - a. Must not leave seating area without permission of MR/CJ
 - b. Must remain at event until entire competition is completed
 - c. Must avoid conversations with Coaches regarding evaluation of exercises
 - d. Must be willing to compromise when out of range
 - e. Must refrain from using electronic devices for other purposes (cell phones) on Field of Play
9. Must dress appropriately, regardless of the level, in the required uniform (exception: theme invitational)
 - Suit jackets required for State and above competitions.
 - Leggings are not acceptable.
10. Responsible for flashing SV (LEVEL 6-10) and provide own SV flashing unit
11. **Must fulfill annual Continuing Professional Education (CPE) requirements.**

B. MEET REFEREE (MR) may also act as CHIEF JUDGE (CJ):

1. Meet Referee or Acting Meet Referee must be designated at sanctioned meets.
2. **Meet Referee serves as Chief Judge – may receive both fees**
 - a. **State meet with 4-judge panels**
 - b. **Regional, East/West and Nationals**
 - c. **No dual compensation allowed for Meet Referee and Acting Meet Referee.**
3. Meet Referee Duties and Responsibilities
 - a. Assists with draw for competition order.
 - b. Liaison between Coaches and Judges (attends Coaches meeting).
 - c. Conducts Judges Meeting - Checklist
 - 1) Base Score video
 - 2) Review Procedures:
 - a) logistics,
 - b) rule changes,
 - c) equipment issues,
 - d) meet info,
 - e) protocol.
 - d. Selects Chief Judges and Panel Judges.
 - 1) Follow criteria for assignments
 - 2) Assigning Official may make assignments when MR is CJ
 - 3) Assigning Official – Local, Pre-sectional, Sectionals meets.
 - e. May observe and/or give opinion during conferences.
 - f. Available for counsel with CJ.
 - g. May counsel CJ.
 - h. May recommend a change of score (but never force).
 - i. Sign and correct change of scores. (Inquiries submitted within 5 minutes after rotation is finished.)
 - j. Give Technical judging information to Meet Director for distribution.
 - k. Final authority in technical matters: (timers, linesmen, scorer, flashers).
 - l. Notates warnings given by CJ for incorrect attire, notifies other CJs, so deduction may be taken.
 - m. Take deduction for unsportsmanlike behavior of Coach and disruptive behavior. (R&P policy)
 - n. Available for questions and answers (5 minutes after last competitor).
 - o. Serve as President of the Jury of Appeals
 - p. May be an affiliated Judge.
 - q. Indicates any violations of R&P on Sanction Report, notifies USAG Member Services directly.
 - r. Compiles and checks Judges' fees and expenses for the Meet Director.
 - s. Checks that the scores, are recorded properly and inquiries are resolved.
 - t. Issues Warning to Coach / Meet Director, when more than one Gymnast on UB during warm-ups.
 - u. Monitors the use of Tablets for judging and reference.
 - v. Determine w/MD designated time to return after a break (min. 5 min. to end of timed warmups)
 - **Judges are required to remain on competition floor until Meet Referee releases them.**
 - **The first 30 minutes following the first session (or first two sessions) are designated as the official break time, in which it is allowable for judge(s) to leave the meet site.**
 - **Any additional break time will be compensated; therefore, the judge MUST remain on site.**

SECTION 1 – GENERAL INFO – CHAPTER 1 – JUDGING PANELS

C. **CHIEF JUDGE** (CJ):

1. Prepares Judges at meeting prior to competition.
2. Advises Meet Director of any equipment safety concerns: check materials, signals, watches and devices.
3. Instruct Assistants: Signals, Stop Watches, Procedures
4. Responsible for correct working of panel and assistants.
5. Green flag or hand signal Gymnast presentation.
6. Evaluate and write down score - before reviewing other scores.
7. Record: VP, BONUS, SR, SV, deductions, and neutral deductions (use European 7)
8. Verify Range of Score.
9. Verify proper recording of all scores on score sheet (Record scores on Heat Sheet).
10. Decides with MR whether exercise may be repeated before score is flashed (camera flash not valid).
11. Calls a conference, if an impossible SV has been awarded, finds common basis for scoring:
 - a. Start Value differences clarified
 - b. Meet Referee may be included
 - c. Judges may change score (not obligated)
 - d. CJ may mandate Judges come in range w/MR.
12. Exceed Fall Time (once standing) **VT = 45 sec. UB = 45 sec. BB = 45 sec.** (Exercise Terminated)
13. Reports to MR/ Jury of Appeals (attire, conduct, **disruptive behavior**, exceed warmups, tech **verbal** cues)
14. Respond to Inquiries in professional manner.
15. May **not** be affiliated at sanctioned qualifying meets (**except – may be CJ at non-qualifying invites.**)
16. **Takes Neutral Deductions from the Average Score** (Notify the Coach)

0.10	Overtime
0.10	Coach standing between the Bars or next to Beam throughout
0.10	Fail to mark boundary line on additional matting that covers boundary
each 0.10	Any part of the body touching outside marking on FX
each 0.10	Fail to Present to Chief Judge before or to a Judge or Apparatus after
0.20	Fail to Begin within 30 sec. of signal
0.20	Unsportsmanlike conduct of Gymnast (after warning)
0.20	Incorrect Padding , bandages permitted (warning prior, no warning during competition)
0.20	Failure to Observe Specified Warm-up Time limit (after warning) <ul style="list-style-type: none"> • Individual event deduction or team deduction (see VT & FX exceptions) • May touch apparatus, deduct if element(s) performed (fall, perform skill on mat)
0.20 (one time)	Technical Verbal Cues by Coach / Team, Judge must hear the words (after warning) <ul style="list-style-type: none"> • Coach instructs Gymnast for next skill, deduct without warning
0.20	Incorrect Attire (warm-ups & competition – Off 1st Event only – after warning) <ul style="list-style-type: none"> • Acceptable: leotard, unitard, ankle length tights, black Lycra shorts, head covering clear bra straps, only stud earrings allowed in any part of ear – removed, not covered with tape • Unacceptable: backless leotard, visible underwear (including sports bra), jewelry must be removed not taped (medical bracelet allowed), narrow shoulder straps, bare midriff, elastic waistbands, tennis shoes. • Competitive number required at East/West and Nationals. • Hair secured away from the face.
0.20	Excessive Use of Chalk or Incorrect Use of Tape (without warning) <ul style="list-style-type: none"> • VT Runway – only Tape, Velcro, 2" x 3' tape, removed (warning). • VT Table – No Tape or excessive use of chalk. • BB small markings may be placed on the beam, No Tape allowed. • FX small markings (X) are permitted, no Velcro or Tape, arched chalk line only. • FX corners allowed: tape for two color carpets.
0.30	Additional Mats / Board / Hand placement mat on unauthorized surface
0.30	Lands UB / BB dismount or FX Acro Salto in solid or loose foam pit .
0.30	Fail to Remove Board after the mount
0.30	Fail to Remove Board or authorized Spotting Device
0.30	Incorrect Apparatus Specifications (incorrect spring configuration)
0.50	Starting before Signal (Stop and Repeat – see Vault Rules)
0.50	Coach on the Floor (LEVEL 6 - 10) inside the boundary markings <ul style="list-style-type: none"> • No deduction to remove object or adjust mats
1.00	Absence of Music, Music with Voice, or Song/Speech (see FX chapter)
1.00	Vault with One-Arm (if half of panel saw only one hand touch)
2.00	Short Exercises (complete or incomplete) <ul style="list-style-type: none"> • UB = with less than 5 elements • BB / FX = less than 30 seconds • Exception Level 6 BB = 0.50 with 10 SV

START VALUE and NEUTRAL DEDUCTIONS

	START VALUE DEDUCTIONS	
0.1	("A") Value Part Missing	
0.3	("B") Value Part Missing	
0.5	("C") Value Part Missing	
0.3	Exercise without Dismount (UB, BB, FX)	
each 0.5	Special Requirements (SR) missing (4 per event)	
each 0.2	Special Requirements (SR) missing	NCAA

	TIME JUDGE (off Event Average by CJ) – Notify Coach	
event 0.1	BB – Overtime	
event 0.1	FX – Overtime	
event 0.2	Exceed warm-up time (performs skill on mat after signal or fall)	no warning
Team 0.2	Exceed warm-up time – time exceeded (team)	after warning
event 0.2	Exceed warm-up time – time exceeded (individual)	after warning
Terminate	Exceed 45 second fall time (VT)	
Terminate	Exceed 45 second fall time (UB)	
Terminate	Exceed 45 second fall time (BB)	

	LINE JUDGE (off Event Average by CJ) – Notify Coach	
event 0.1	FX – Boundary Lines <u>not</u> marked on additional mats	
event 0.1	FX – Touch outside the border marking (each time)	

	CHIEF JUDGE (off Event Average by CJ)	
Team 0.1	Competing out of order	NCAA only
event 0.1	Coach stands between Bars / by Beam throughout	
event 0.1	Failure to present before to CJ / after to a Judge or Apparatus	
event 0.2	Failure to start when signaled (30 sec.)	
event 0.2	Excessive use of Chalk or Incorrect Use of Tape	
event 0.2	Technical Verbal cues Coach/Team (must hear)	after warning
event 0.2	Instruction from Coach (no warning)	
event 0.2	Unsportsmanlike conduct Gymnast (NCAA 0.1)	after warning
event 0.2	Failure to Wear Competition Number	after warning
event 0.2	Incorrect Padding (Heel / Hip) (no warning when performing on UB)	must warn prior
event 0.2	Incorrect Jewelry (only stud earrings allowed)	after warning
event 0.2	Incorrect Attire (see examples) (NCAA 0.1)	after warning
event 0.2	Visible Underwear	after warning
event 0.2	Backless leotard (NCAA OK)	after warning
event 0.2	Hair not Secured	after warning
Team 0.3	Out of Uniform	NCAA only
event 0.3	Board on plywood surface	NCAA allowable
event 0.3	Failure to remove board after mount / spot	
event 0.3	Unauthorized or Additional Mats, Hand placement mat or Use Foam Pit.	
event 0.3	Incorrect Apparatus Specifications (ex. Spring configuration)	
event 0.5	Start exercise before signal (repeat / deduct)	
0.5	VT - Vault / Attempt without signal from CJ (off next vault)	
1.0	VT - Use of one-arm only (half of panel agree)	
0.5	FX - Coach on Mat (OK remove objects, adjust mat)	
1.0	FX - Absence of music or music with words	
2.0	Short Exercise UB < 5 elements	
2.0	Short Exercise BB < 30 seconds (Level 6 with 10 SV = 0.5)	
2.0	Short Exercise FX < 30 seconds	

	MEET REFEREE (any Judge can notify MR)	
Warning	Unsportsmanlike conduct – Coach (1 st offense)	
Removal	See USAG Rules & Policies (2 nd offense)	
Team 0.1	NCAA (NCAA 2 nd offense)	after warning

SECTION 1 – GENERAL INFO – CHAPTER 1 – JUDGING PANELS

D. **PANEL JUDGE** (PJ):

1. Evaluate without bias.
2. Record VP, BONUS, SR, SV and deduction errors
3. Must include on Score Slip
 - a. Initials and Assigned Number.
 - b. Competitor Number, Start Value, Score
 - c. Note Spotting Deduction
 - d. Note FX boundary exceeded (signal by raising hand)
 - e. Must write the European **7**
4. **Must flash SV after sending score to CJ.**
5. Initial Score Change (cross out old score, record new score, **do not erase**).
6. May be affiliated, **may only be one affiliate judge per panel.**

E. **JUDGING ASSISTANTS:**

1. Does **not** evaluate or score routine
2. Signal and record specific penalties, send written notification to the Chief Judge.
3. Type of Assistants:
 - a. **Line Judges:**(FX) – step/touch outside markings.
 - 1) Must be rated Judge,
 - 2) Signal with raised hand or flag,
 - 3) Written note to CJ.
 - b. **Timers:**
 - 1) **Vault Fall Timer (45 Seconds)** 1st Vault CJ monitors fall time.
 - a) Start = when gymnast is standing up on her feet. Stop = salute for 2nd vault.
 - b) Signals: 20 seconds remaining, 10 sec. remaining, Time, no 2nd VT allowed.
 - 2) **Uneven Bars Fall Timer (45 seconds)**
 - a) Start = when gymnast is standing up on her feet. Stop = feet leave the mat.
 - b) Signals: 20 seconds remaining, 10 seconds remaining, Time.
 - 3) **Balance Beam Routine Timer**
 - a) Start = feet leave the mat, Stop = feet land on mat (fall & dismount).
 - Restart = first movement to continue routine.
 - b) Signals (verbal or instrument):
 - Warning = 10 seconds remaining, Time = end of time.
 - c) Inform Chief Judge of time violation.
 - 4) **Balance Beam Fall Timer (45 seconds)**
 - a) Start = when gymnast is standing up on her feet. Stop = feet leave the mat.
 - b) Signals: 20 seconds remaining, 10 seconds remaining, Time.
 - 5) **Floor Exercise Timer**
 - a) Timing Routine: Start = first movement, Stop = Final movement (not music)
 - b) Inform Chief Judge of time violation, indicating the actual time.
 - 6) **Additional Timers / Assistants**
 - a) Warm-up Period (30 second touch) not including settings, markings, board.
 - 20 seconds remaining, 10 seconds remaining, Time.
 - Gymnast may continue movement when time is called.
 - Time Exceeded = inform Chief Judge (deduct 0.2).
 - b) Green Light from Chief Judge
 - c) Vault Numbers Flasher:
 - d) Other Assistants: as required.

F. **JURY OF APPEALS:**

1. Meet Referee (President of Jury), Meet Director, Chief Judge(s), USAG personnel.
2. Regionals and Nationals: Meet Director, Meet Referee, USAG JO or Admin. Officer
3. **Rights and Duties:**
 - a. Govern technical and organizational matters.
 - b. Make final decisions – unusual situations, or if an AA neutral deduction is challenged.
 - c. Review improperly handled inquiries:
 - 1) Coach may petition Jury of Appeals for review (see time limit)
 - 2) Video reviews should occur before awards are presented.
 - 3) **Procedure for Inquiries**
 - a) Properly written inquiry form by Coach
 - b) Inquire timely submitted to MR or MD
 - c) Inquire reviewed/answered by judging panel of event in questions
 - d) Inquire returned to MR or MD
 - e) MR of MD returned inquiry form to Coach
4. Method of Settling Petition:
 - a. Discussion
 - b. Vote on a decision
 - c. Majority dictates final decision.

SECTION 1 – GENERAL INFO – CHAPTER 2 – SCORING

I. AVERAGE SCORE

A. FOUR JUDGE PANEL:

- Final Score
 - Eliminate the highest and lowest scores, when using 4 Judges.
 - Add 2 (middle) scores, divide by 2.
- Average Score determines the Range of counting scores.
- Out of Range = Chief Judge calls conference.

B. TWO JUDGE PANEL:

- Final Score
 - Add 2 (middle) scores.
 - Divide by 2.
- Average Score determines the Range of counting scores.
- Out of Range = Chief Judge calls conference.

II. RANGE OF SCORES

A. ALLOWABLE DIFFERENCE between Counting Scores (When a “0” score, allowable range does not apply.)

B. AVERAGE SCORE RANGE OF SCORES [NCAA Range of Score](#)

10.000 – 9.50	=	0.2 pt. range	0.2 pt. range
9.475 – 9.00	=	0.5 pt. range	0.3 pt. range
8.975 – 8.00	=	0.7 pt. range	0.5 pt. range
7.975 – 0.00	=	1.0 pt. range	1.0 pt. range

C. CONFERENCE OF JUDGES:

- Called and led by Chief Judge**, out of range or possible SV.
- All Judges MUST** attend conference at designated location (conference zone).
- Meet Referee may be notified and/or included in the discussion.**
- Conference Resolution:** clarify SV, check math, adjust range of scores, come to agreement,
 - CJ may mandate that scores be brought into allowable range.

III. ROUTINE EVALUATION:

1. JUDGES MAY WORK WITH 0.05 INCREMENTS.

B. FINAL SCORE OF 1.00 for optional exercises: (Complimentary Score: ≤ 1.00)

C. OPENING SCORING: each Judge's score and average will be posted.

- Required at Nationals and Eastern / Western Championships.
- Allowed at Regional Championships (determined by committee).
- Allowed at Optional State Meets (determined by committee).
- Allowed at Optional Invitationals (determined by meet director).
- Not allowed at any Compulsory meets.
- Procedures for Open Scoring:
 - Score independently.
 - Record SV & Score on slip and send to CJ – SV flashed manually with Electronic Scoring.
 - After all scores received and reviewed, then Scores and Average are flashed.
 - After conferences, re-flash corrected scores.

D. FLASHING START VALUE (SV) in Optional Competitions:

- Required at LEVEL 6, 7, 8, 9, 10 competitions
- SV flashed and / or written on scorecard (must indicated Vault Bonus credit)
- Judges are responsible for SV flashing units, unless provided by the host club.
- Procedures for Flashing Start Values:
 - Score independently.
 - Record SV and Final Score on judging slip and send to CJ via Runner.
 - After all scores received, flash Start Values.
 - Judges do not have to agree on SV. Conference MAY be called to adjust either up or down.
 - After conferences, re-flash adjusted Start Values.

E. RE-EVALUATION OF EXERCISE / TIME FRAME FOR CHANGING SCORES

- May not be changed unless there is an Inquiry. CJ is allowed to change IF:
 - to apply neutral deductions that were not applied correctly or,
 - If data entry error was made or,
 - Mistakenly judged using incorrect rules for the LEVEL.
- Change **MUST** occur prior to end of Rotation; Data Entry & Re-evaluation within 5 minutes of Session.
- Must notify Coach of the change and display changed scores.
- MR may ask for panel review to verify SR fulfilled (State Meet and above), notify coach, no additional deductions allowed.

SECTION 1 – GENERAL INFO – CHAPTER 3 – EVALUATION

I. VALUE PARTS (VP)

A. DIFFICULTY VALUES:

Difficulty	Element	Value	Number	Level 10	Level 9	Level 8	Level 7	Level 6
Easy	A	0.1 pt.	100 +	3 (A)	3 (A)	4 (A)	5 (A)	5 (A)
Medium	B	0.3 pt.	200 +	3 (B)	4 (B)	4 (B)	2 (B)	1 (B)
High	C	0.5 pt.	300 +	2 (C)	1 (C)			
Very High	D	+0.1 pt.	400 +					
Highest	E	+0.2 pt.	500 +					

B. REPLACEMENT: Higher Value may replace Lower Value (1 for 1

1. Level 10 – (D/E) elements may replace a required VP (A/B/C) and still earn (D/E) Bonus
2. Level 9 – ONLY first allowable or restricted element performed is eligible for (D/E) Bonus.
 - ONLY first restricted and ALL allowable (D/E) receive “C” VP and may replace (A/B/C) elements.
 BB = only Acro (D/E) elements
 FX = only Acro (D/E) elements

C. RECOGNITION (COUNTING) OF VP:

Recognized **TWO** times as VP – in different connection (preceded or followed by different element)
 Ex: isolated one time and in a connection another time or repeated element is performed in 2 connections preceded or followed by a different element (VP credit of not).

- 2 connections with same 2 elements in a different order are considered different.
- Repeated element connected to element with no VP (3x), repeated element is different.
 - a. Exact same element performed 2x with same entry and exit, No VP.
 - b. Same element performed 3x or performed a 2x in exact same connection,
 - 1) No VP,
 - 2) No SR,
 - 3) No CV
 - 4) Apply execution and amplitude deductions
 - 5) Exception: VP credit awarded for 3x, if not previously awarded VP credit (see examples)
 - c. Same (D/E) element performed 2x in different connection
 - 1) Level 10, VP 2x and CV each time, (D/E) bonus ONCE.
 - 2) Level 9 (see event chapter for examples)
- Multiple elements with SAME Number may be recognized as different elements (see each event).

D. ELEMENTS NOT LISTED: must be submitted for VP credit to RTCC and RCDPCC, signed copy to coach.

1. Copy given to MR / CJ prior to meet
2. One Quad, post on Reg. website
3. Newly performed at Nationals (C/D/E) named for “one” athlete.
4. Root Skill Dance variation = (“A”).

E. TECHNICAL EXECUTION: if element not executed correctly, it may be recognized as another element.

F. BOTTOM OF FEET FIRST = Fail to land Saltos on the bottom of the feet = No VP, No SR credit

G. VALUE PART REQUIREMENTS: (see list above in the box).

H. DIFFICULTY RESTRICTIONS:

1. LEVEL 10 has no difficulty restrictions
2. LEVEL 6 / 7 / 8 / 9 – SPECIFIC GUIDELINES are listed in each apparatus chapter.

II. CALCULATION OF DIFFICULTY – always give advantage to Gymnast (see examples in the Code).

SECTION 1 – GENERAL INFO – CHAPTER 3 – EVALUATION

III SPECIAL REQUIREMENTS (SR)

- A. **SR = 0.5 EACH:** each event has 4 Special Requirements. (NCAA = 0.2 each)
- B. **RESTRICTIONS: LEVEL 6 / 7 / 8 / 9:** may not receive SR for Restricted elements performed (- 0.5 each, off SV).
- C. **NO VP = NO SR:** No Value Part credit – No Special Requirement awarded.
- D. **ONE ELEMENT MAY FULFILL MORE THAN ONE SR:** unless specified.

IV. COMPOSITION / CONSTRUCTION

- A. **CONSTRUCTION OF EXERCISE:**
 - 1. Use Entire Apparatus (space and direction)
 - 2. Diversified, Creative and Artistic Composition throughout.
 - a. Various Connections
 - b. Different Value Part Groups
 - c. Change in Direction
 - d. Change in Tempo and Rhythm
 - e. Change in Body Positions in relation to the apparatus
 - a. High Points (Peaks) virtuous performance of VP for that Specific LEVEL.
 - 3. No additional consideration should be given for exceeding the VP required at that LEVEL.
- B. **SPECIFIC COMPOSITION REQUIREMENTS:** see each event
Exercise is without a Dismount (0.30)
 - No dismount attempted
 - Early termination of routine
 - Dismount element is a restricted element for the level
 - Dismount element not listed in Code
- C. **LEVEL 6 / 7** – Composition is not evaluated.

V. EXECUTION (TECHNIQUE / AMPLITUDE / POSTURE) & ARTISTRY

- A. **EXCELLENT EXECUTION AND AMPLITUDE:**
 - 1. Maximum amplitude
 - a. Externally – body to apparatus
 - b. Internally – range of motion within the body
 - 2. Turns in saltos completed at highest point
 - 3. Optimal body lines, extension and posture.
- B. **EXCELLENT ARTISTRY CHARACTERISTICS:**
 - 1. Original creative choreography in elements and connections – “How well did she move?”
 - 2. Quality of Gymnast’s movements to reflect her personal style – “The way she moved – unique?”
 - 3. Quality of expression (i.e., projections, emotion, focus) – “What does her face express?”
- C. **GENERAL DEDUCTIONS:** (see page 9 – List of General Execution Deductions)
 - 1. Small Faults: 0.05 – 0.10
 - 2. Medium Faults: → 0.20
 - 3. Large Faults: → 0.30
 - 4. Very Large Faults: 0.50Clarification on Steps on Landing.
- D. **CLARIFICATION ON STEPS ON LANDING:**
 - 1. A step-close is considered one step and receives a 0.10 deduction.
A very small step-close or other small foot movement would receive 0.05 deduction.
 - a. Lands feet together - one step forward, sideward, or backward; then returns to join foot, OR
 - b. Lands feet together - one step forward, backward, or sideward; then steps to join foot.
 - 2. Additional movements to maintain balance after the step(s), deductions may be applied.
 - 3. Maximum deduction of 0.40 for steps; however, deduct only 0.50 for a fall.
 - a. UB or BB Dismount with feet a maximum of hip-width apart = no deduction, must slide heels together. Foot slides or is lifted off the mat to join = small step.
 - b. Deductions for landing with feet apart / staggered are to be applied only when the Gymnast “sticks” the landing on Bar / Beam Dismounts, Vault and on an Isolated Salto or the Last Salto in an Acro **Pass** on Floor Exercise.

SECTION 1 – GENERAL INFO – CHAPTER 3 – EVALUATION

UB, BB, FX	GENERAL DEDUCTIONS:
(each) 0.05	Feet Flexed / Sickled during VP elements
→ 0.1	Brush / Touch of Foot / Feet on Apparatus or Mat
→ 0.1	Legs Crossed during VP with twists
→ 0.2	Legs or Knees separated
→ 0.3	Knees Bent (90°+ bend = maximum)
→ 0.3	Arms Bent (90°+ bend in support = maximum.)
→ 0.2	Insufficient Exactness of Tuck (90° hips and 90° knees)
→ 0.2	Insufficient Exactness of Pike (91°-135° insufficient pike)
→ 0.2	Insufficient Exactness of Stretch (arch)
→ 0.2	Insufficient Exactness of Stretch (136° - 179° hip angle)
→ 0.2	Failure to maintain Stretch (pike down early)
0.05 – 0.1	Insufficient split required in VP 1° – 20°
0.15 – 0.2	Insufficient split required in VP 21° – 45°
Lower VP	Insufficient split required in VP 46° +
0.05 – 0.1	Turns: incomplete 1° – 44°
0.15 – 0.2	Turns: incomplete 45° – 89°
Lower VP	Turns: incomplete 90° +
0.05 – 0.1	Acro: under rotated twist 1° – 44°
0.15 – 0.2	Acro: under rotated twist 45° – 89°
Lower VP	Acro: under rotated twist 90° +

LANDING	DEDUCTIONS: (Elements / Dismounts)
0.05	Land Feet hip-width apart or closer, but never join heels
0.1	Land Feet more than hip-width apart (stuck landing)
	If gymnast takes a step(s), deduct only for the step(s)
0.1	Entire foot/feet slide or lift off the floor to join = small step
→ 0.1	Deviation from straight direction on landing
→ 0.1	Extra arm swings
→ 0.1	Slight Hop, Adjustment, Staggered, > Hip Width (0.1)
each 0.1	Extra Steps (max.0.4) (step-close or step-together)
→ 0.2	Incorrect Body Posture on landing or dismount
→ 0.2	Trunk Movements to control (UB/BB Dismount & FX Acro)
0.2	Very large step or jump on landing (3 feet) (Max. 0.4)
→ 0.3	Bent arms in support – on any one element (90° bent or grater = max 0.30)
→ 0.3	Bent Legs – on any one element (90° bend or grater = max 0.30)
→ 0.3	Additional Movements to maintain control (Elements on BB)
→ 0.3	Squat on Landing (hips even with or lower than knees)
→ 0.3	Brush / Touch Landing with 1 or 2 hands (no support)
→ 0.3	Insufficient Extension (Open) prior to landings
→ 0.3	Insufficient Height of Salto Dismounts (UB/BB)
0.3	Never initiates Salto on Dismount (No Dismount = off SV)
0.5	Support on mat with 1 or 2 hands
0.5	Fall on mat with knees or hips
0.5	Fall on or against apparatus, do not deduct balance errors
0.5	Fall on hands & bottom of feet simultaneously (OK VP)
0.5	Fail to Land on Bottom of Feet First (No VP, SR, Bonus, No Composition)
0.5	Spot Element (No VP, No SR, No Bonus, No Composition)
0.5	Spot upon Landing (OK VP, OK SR, No Bonus)
0.5	Fall after assistance (spot) on element or dismount
FALL 0.5	Coach catches falling gymnast on element or dismount

SECTION 1 – GENERAL INFO – CHAPTER 3 – EVALUATION

VI. **BONUS – GUIDELINES:** see each apparatus Chapter

OPTIONAL REQUIREMENT FORMULAS

		NCAA	LEVEL 10	LEVEL 9	LEVEL 8	LEVEL 7	LEVEL 6
A.	VP – Value Parts	2.2	2.2	2.0	1.6	1.1	0.8
B.	SR – Special Requirements	0.8	2.0	2.0	2.0	2.0	2.0
C.	BONUS – D/E & CV	0.5	0.5	0.3	---	---	---
D.	Execution / Composition / Artistry	6.0	5.3	5.7	6.4	*6.9	*7.2
	SV – Start Value	10.0	10.0	10.0	10.0	10.0	10.0
	Composition not applied to Lv 6/7 *						

VII. CALCULATING START VALUES

A. **EACH JUDGE DETERMINES THE SV.**

B. **NOT MANDATORY THAT START VALUES AGREE** – if impossible SV, a Conference MUST be held.

C. **DETERMINING START VALUE:**

LEVEL 10 = 9.5
 LEVEL 9 = 9.7
 LEVEL 8 = 10.0
 LEVEL 7 = 10.0
 LEVEL 6 = 10.0

1. ADD any BONUS

a. LEVEL 6 = No BONUS
 LEVEL 7 = No BONUS
 LEVEL 8 = No BONUS

b. **LEVEL 9** = Maximum + 0.3 BONUS from (CV) and (D/E)

1) + 0.30 (CV) or + 0.20 (CV) and + 0.10 first (D/E) performed

BB = Acro D/E

FX = Acro D/E

2) Only the **first** (D/E) performed/attempted is considered

a) First (D/E) results in a fall or no VP awarded (incomplete/spot), no BONUS

b) No additional allowable (D/E) elements will receive BONUS

3) Allowable (D/E) count as (C) in CV

4) Additional Restricted (D/E) deduct 0.50 each from SV, no VP, no SR.

c. LEVEL 10 = Maximum + 0.5 BONUS
 = Minimum + 0.1 (CV)
 = Minimum + 0.1 (D/E)
 = Remainder + 0.3 CV or D/E

1) +0.50 (CV) and no ("D/E"), Start Value = 9.90

2) +0.60 (or more) Total Bonus with one (1) ("E") element (BB / FX = Acro "E"),

Additional Bonus = 0.10, flash +0.10 with SV, not included in SV.

a) Judge adds Bonus to score and visibly indicate that Bonus was awarded.

b) Judge indicate in writing on score slip, any Bonus awarded.

2. DEDUCT from Start Value:

a. Value Parts (VP)

• 0.1 = ("A")

• 0.3 = ("B")

• 0.5 = ("C")

b. Special Requirements (SR) = 0.5 each

c. Exercises without dismounts / last salto (FX) = 0.3

d. Perform or Attempt additional Restricted elements (LEVEL 6 / 7 / 8 / 9) = 0.5 each

D. **EXAMPLES OF DETERMINING START VALUES:** (see examples in the Code)

SEC 1 – GENERAL INFO – CHAPTER 4 – UNUSUAL SITUATIONS

I. **COMPLETE OR INCOMPLETE EXERCISE** = - 2.00 off Ave., determine SV, take deductions

- A. **BARS** = less than 5 Value Parts – minimum Score = 1.0
- B. **BB / FX** = less than 30 seconds – minimum Score = 1.0 (see LEVEL 6 – BB exception)

II. **EQUIPMENT FAILURE / REPETITION**: occurs through no fault of the Gymnast or Coach. Choices:

- A. **STOP AND REPEAT:**
 - 1. Chief Judge (with MR) decision.
 - 2. With permission, repeat whole routine or continue from the point of interruption.
 - 3. No score will be given for the partial routine.
 - 4. Camera flash is not a valid reason to repeat.
- B. **CONTINUE AND COMPLETE:**
 - 1. Decide whether to repeat or accept score given.
 - 2. Score will not be posted until decision.
 - 3. No deduction for music failure if decision to accept the scores.
 - 4. Does not include unfastening of bandages, or handgrips, or loss of footwear, incorrect bar settings, failure to tighten cables or T-handles

III. **INQUIRIES**

- A. **COACH ALLOWED**: to see all of the scores
- B. **ADVISE COACH TO SUBMIT INQUIRY FORM**, no casual conversation between Coach and Judge.
- C. **OPTIONAL ROUTINES INQUIRIES LIMITED TO QUESTIONS REGARDING:**
 - 1. Start Value
 - 2. Neutral Deductions
 - 3. Falls
 - 4. Unusual Occurrences
 - 5. Specific (flat) Composition Deductions
- D. **SUBMITTED IN LEGIBLE WRITING**: to MR on official inquiry form, within 5 minutes after rotation, MR → CJ.
 - 1. No Fee to Submit Inquiry
 - 2. Inquiry Results: scores can be raised, lowered, or remain the same.
Chief / Panel Judge(s) will respond, providing only the information requested. Return form to Coach.
 - 3. Coach may not approach Judge regarding the inquiry during the competition.
- E. **VIDEO REVIEW REGULATIONS**: See **USAG Rules & Policies**
- F. **SCORE REVIEW**: at Sectional / Qualifying and State Championships
 - 1. AA score 0.10 or less than qualifying score, Coach may submit inquiry for lowest scoring event.
 - 2. Change of score is official and included in official results.
 - 3. Score review process does not apply for mobility purpose or if qualification by percentage or number.

IV. **JUDGE INADVERTENTLY MISSES THE EXERCISE** (rare occurrence - one Judge misses routine)

- A. **TWO JUDGE PANEL**: Coach advised of the score of the Judge who evaluated the whole routine.
 - 1. Option 1: Accept the score OR
 - 2. Option 2: Repeat the exercise, score of the second routine will count.
- B. **FOUR JUDGE PANEL**:
 - 1. Enter a “substitute” score for the Judge who misses the routine.
 - 2. Use the highest score of the other three Judges.
 - 3. Average the two middle scores.
- C. **DECISION MADE**: by the CJ consulting with the MR, who will then notify the Coach of the options.

V. **PROCEDURES FOR INJURIES / FALLS RESULTING IN BLEEDING**

- A. **TAKE IMMEDIATE ACTION** to cover wound.
- B. **INJURY DOES NOT GIVE RIGHT** to repeat routine.
- C. **IF FALL TIME EXCEEDED**, 45-second fall time (VT, UB, BB), exercise terminated.
- D. **BLOOD MUST BE REMOVED** before next Gymnast.
- E. **COACH & ATHLETE HAVE THE RIGHT** to choose to continue within fall time limits.